NEW CREATIVE TEAM!

JOE CASEY NATHAN FOX

HAUNT

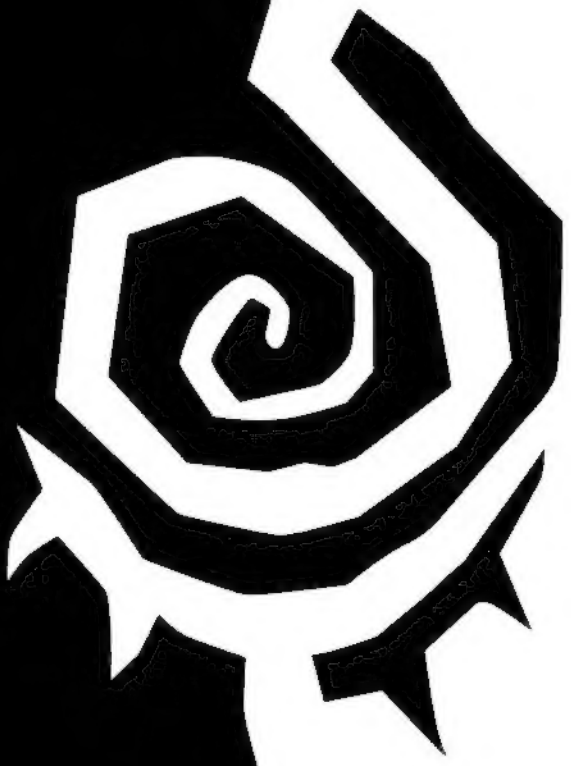
image

19

$2.99 US

JOE CASEY Writer

Art NATHAN FOX



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Haunt Created by TODD McFARLANE and ROBERT KIRKMAN

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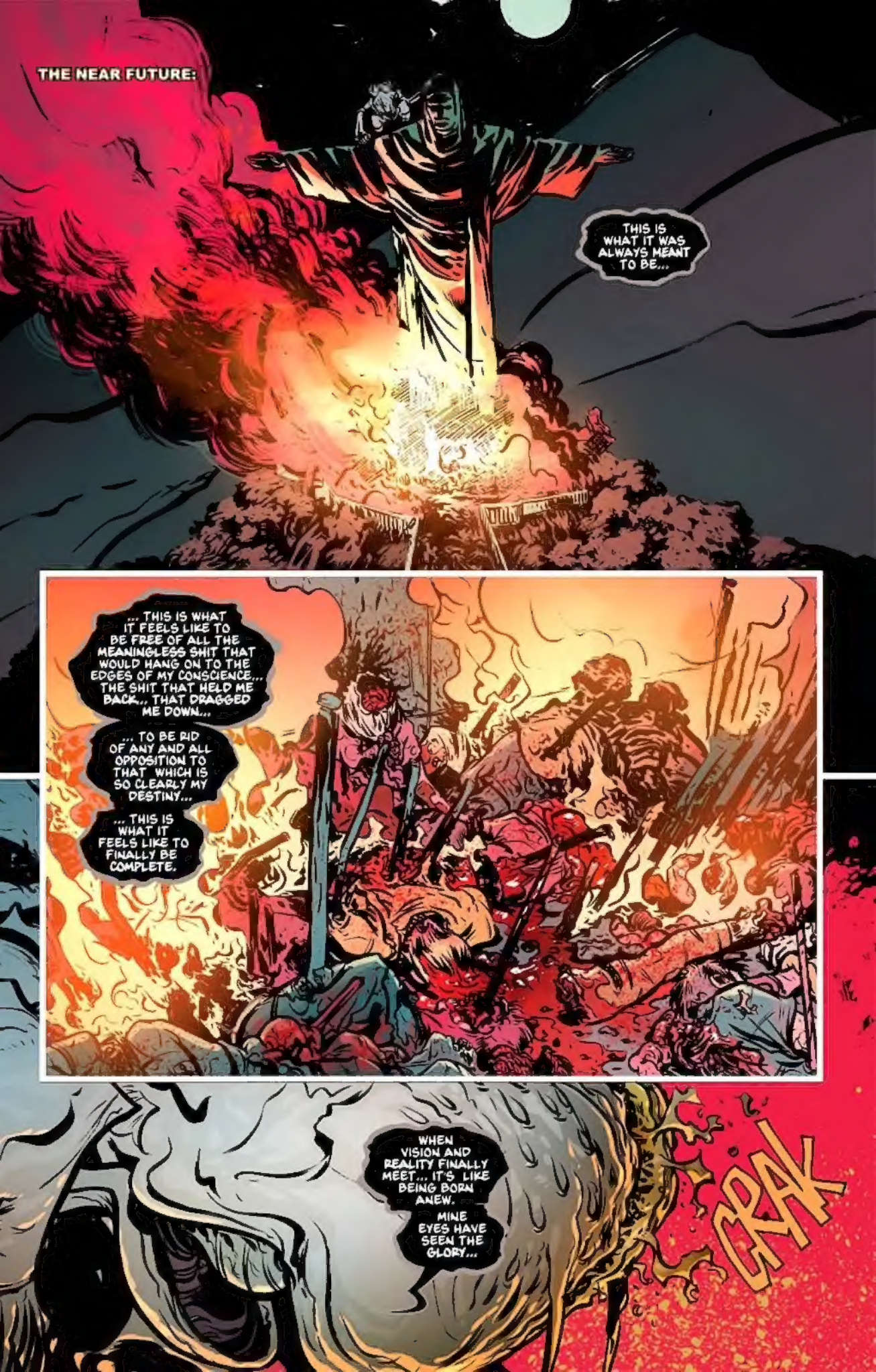
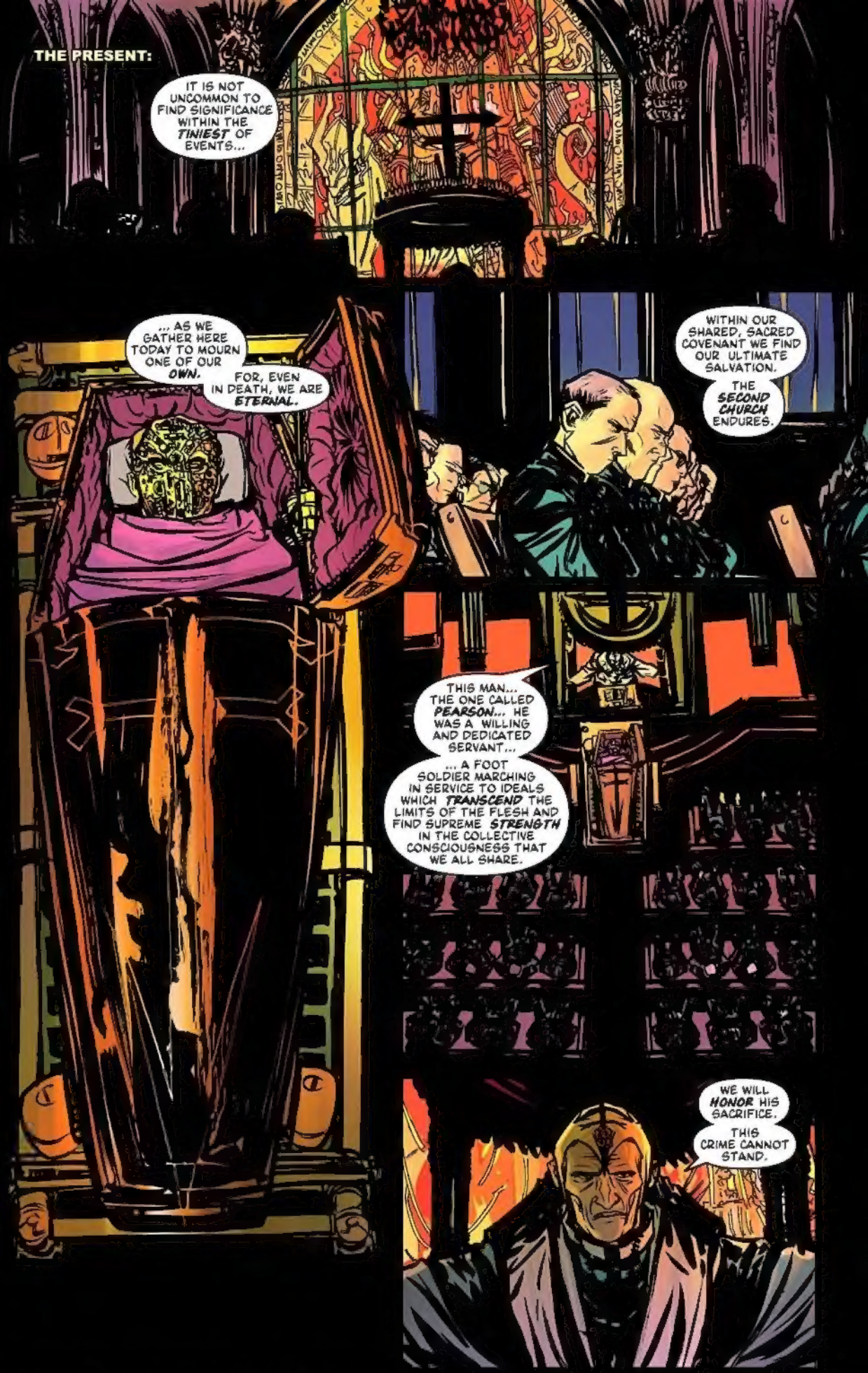

THE NEAR FUTURE:
THIS IS WHAT IT WAS ALWAYS MEANT TO BE...
... THIS IS WHAT IT FEELS LIKE TO BE FREE OF ALL THE MEANINGLESS SHIT THAT WOULD HANG ON TO THE EDGES OF MY CONSCIENCE... THE SHIT THAT HELD ME BACK... THAT DRAGGED ME DOWN...
... TO BE RID OF ANY AND ALL OPPOSITION TO THAT WHICH IS SO CLEARLY MY DESTINY...
... THIS IS WHAT IT FEELS LIKE TO FINALLY BE COMPLETE.
WHEN VISION AND REALITY FINALLY MEET... IT'S LIKE BEING BORN ANEW.
MINE EYES HAVE SEEN THE GLORY...
CRAK

... THE DAWN OF A NEW WORLD OF DEATH.
I AM MORE THAN A HARBINGER. I AM MORE THAN AN AVATAR OF CHAOS. I AM THE BRINGER OF BLOOD.
I FEEL SO... SO...
... SO GODLIKE RIGHT NOW.
FEELS GOOD.
FEELS RIGHT.
FEELS LIKE IT'S FINALLY TIME TO DO SOMETHING WITH MY LIFE...
HEADWIRES ON FIRE
BY JOE CASEY + NATHAN FOX


THE PRESENT:
IT IS NOT UNCOMMON TO FIND SIGNIFICANCE WITHIN THE TINIEST OF EVENTS...
... AS WE GATHER HERE TODAY TO MOURN ONE OF OUR OWN.
FOR, EVEN IN DEATH, WE ARE ETERNAL.
WITHIN OUR SHARED, SACRED COVENANT WE FIND OUR ULTIMATE SALVATION.
THE SECOND CHURCH ENDURES.
THIS MAN... THE ONE CALLED PEARSON... HE WAS A WILLING AND DEDICATED SERVANT...
... A FOOT SOLDIER MARCHING IN SERVICE TO IDEALS WHICH TRANSCEND THE LIMITS OF THE FLESH AND FIND SUPREME STRENGTH IN THE COLLECTIVE CONSCIOUSNESS THAT WE ALL SHARE.
WE WILL HONOR HIS SACRIFICE.
THIS CRIME CANNOT STAND.

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WE ARE BEYOND THE BLOODY HISTORY OF MAN. WE HAVE EXISTED ALONGSIDE OF IT, BUT WE ARE NOT A PART OF IT.
WE ARE PROUDLY OTHER.
BUT, CLEARLY, THIS TRAGEDY IS A SIGN.
IT IS FINALLY TIME TO CONFRONT THE WORLD ON ITS OWN TERMS.
THERE ARE THOSE WITHIN THE CARDINAL COUNCIL WHO FEEL THIS TURN OF EVENTS WAS FORETOLD SOMEHOW...
... THAT THE SACRED SCROLLS EFFECTIVELY PROPHESIZED THE MURDER OF ONE OF OUR OWN...
"... A SIMPLE CLERGY REPRESENTING OUR GREATER GLORY IN A FAR OFF LAND."

AND SO WE STAND BY THE ASSESSMENT OF OUR ELDERS.
OUR EVERLASTING REVERENCE TO THE SILENT SACRAMENTS DEMANDS NOTHING LESS...
CRIIK
FOOM
...THERE WILL NEVER BE A BETTER TIME.
FOOM
WE WILL GO FORTH AND WE WILL TAKE ACTION.
WE WILL SPILL BLOOD... AS OUR BLOOD HAS BEEN SPILT.
WE WILL SEND OUR DARK EMISSARIES INTO THIS TWISTED WORLD AND WE WILL ENACT SWIFT JUSTICE...
...AS WE HAVE ALWAYS DONE. WE EMBARK ON A GRAND CRUSADE.
AND ALL WHO STAND AGAINST US WILL BURN...
...FOR WE ARE THE ENDLESS FIRE.

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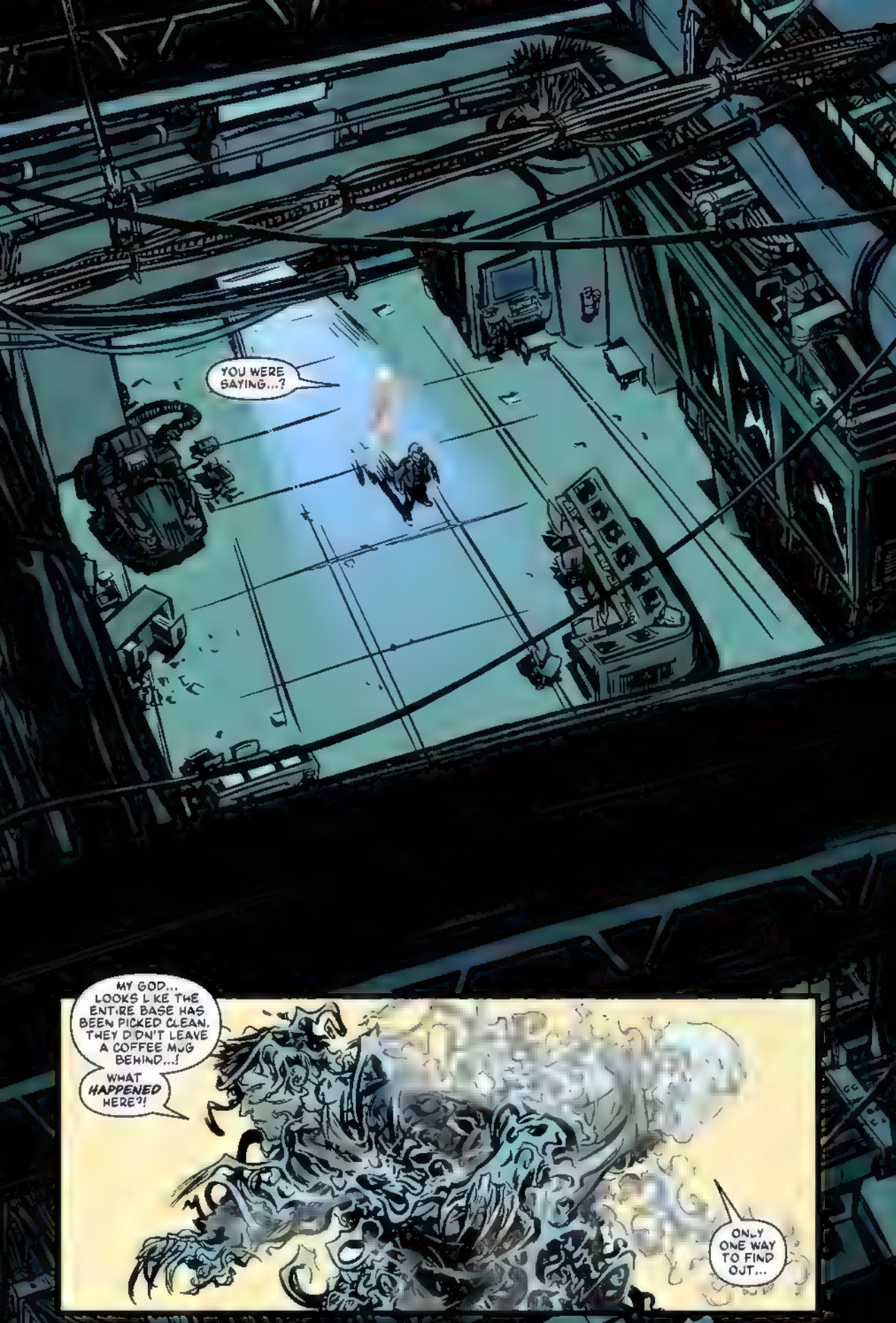
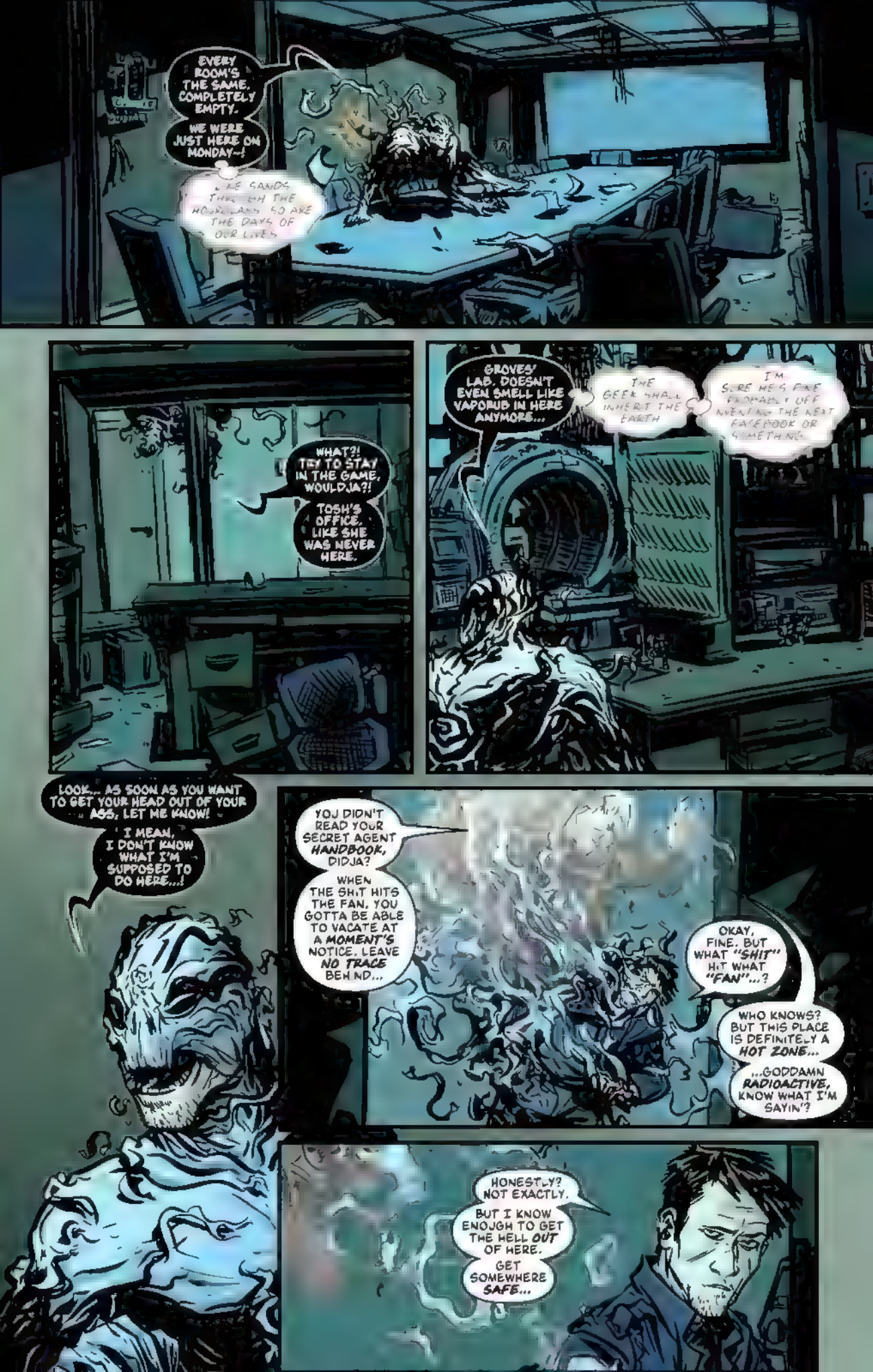
NEW YORK CITY:
I DUNNO IF WE SHOULD SEE ANY OF THIS AS SOME KIND OF NEW BEGINNING...
...IT'S DIFFERENT THAN THAT. IT'S MORE THAN THAT.
SOMETIMES YOU'RE IN THE MARKET FOR SOME NEW ABYSS THAT'S WORTH STARING INTO...
...RIGHT?
REDDURA BAR
WHAT THE HELL ARE YOU TALKING ABOUT, KURT...?
C'MON, YOU NEVER THINK ABOUT WHAT MIGHT BE STARING BACK?
YOU ALREADY KNOW, DON'T YOU? CAN WE JUST CONCENTRATE ON THE HERE AND NOW FOR A SECOND...?
EITHER THAT, OR GIVE ME A MOMENT'S PEACE --
OH, DAMN. IF YOU THINK PEACE IS EVEN ON THE TABLE, YOU'RE REALLY SWIMMING IN THE SHALLOW END...!
JUST SAYIN', DANNY-BOY...
TAK
HEL-LO...?
ROOMMATE'S HOME...
CRIIIK
STEPH...?

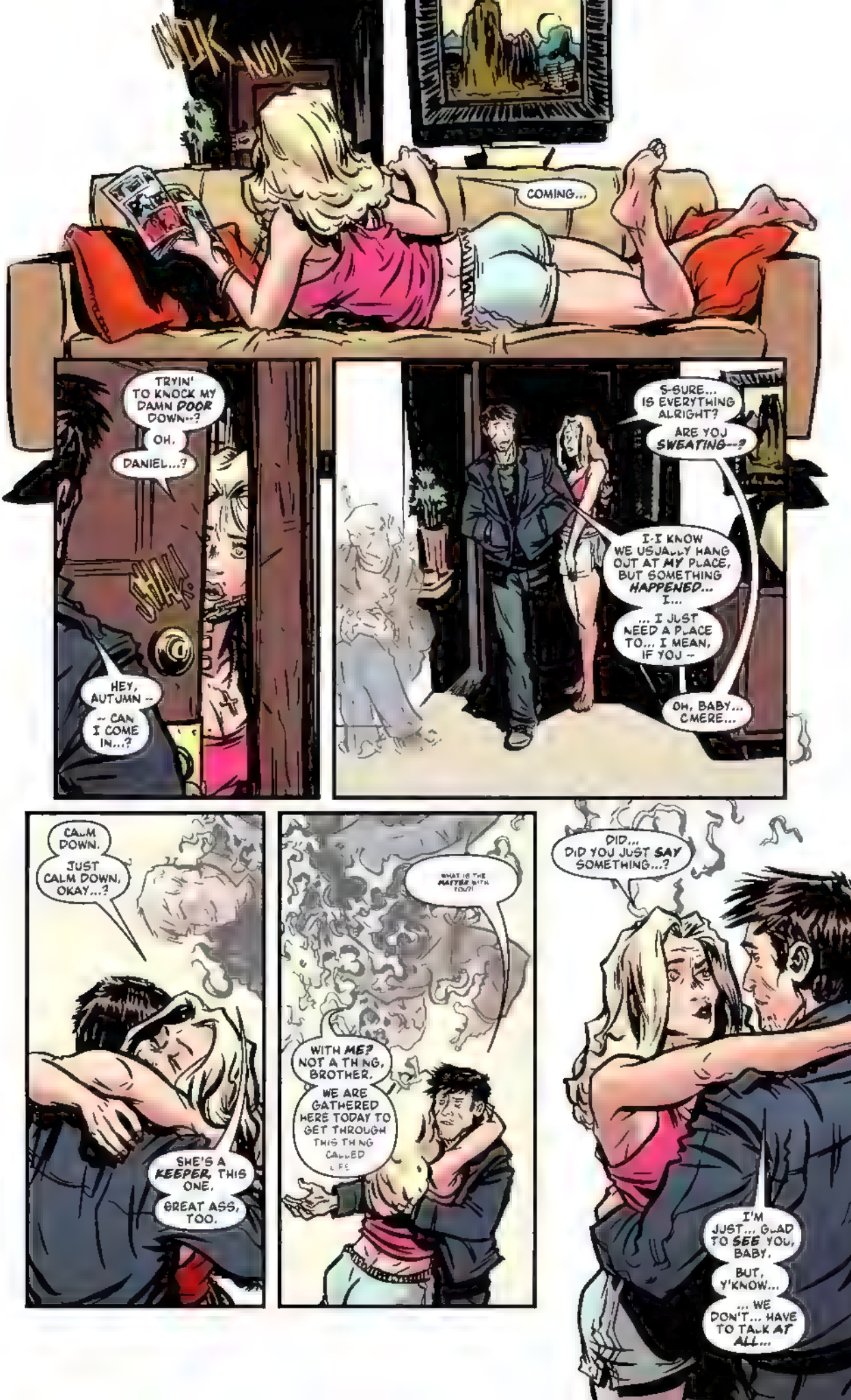
STEPH? ARE YOU...
...HERE...?
HUH.
YAWN...
KURT...? YOU THERE...?
...
WHATEVER.

KURT--!
GAAAHH--!!
NOOOOOOOO!
GASP!!
NO--!
PANT!!
PANT!!
PANT!!
WHAT THE HELL --
PANT!!
-- WAS THAT..?!

HOW LONG IS THIS GONNA GO ON...?
... I MEAN, IS THIS THE SILENT TREATMENT OR WHAT? I COULD'VE USED YOU LAST NIGHT... FOR MORAL SUPPORT, AT LEAST.
YOU'VE BEEN ACTING WEIRD ALL OF A SUDDEN AND, TO TELL YOU THE TRUTH, I'M A LITTLE WORRIED.
IT'S BAD ENOUGH THAT YOU --
-- GAH!
WHAT TOOK YOU SO LONG, LITTLE BROTHER?
GODDAMMIT! THIS IS EXACTLY WHAT I'M TALKING ABOUT!
IF YOU THINK BEING A GHOST GIVES YOU AN EXCUSE TO START MESSING WITH MY --
DEEP BREATH, AGENT KILGORE.
YOU REMEMBER THE TWO LOSERS THE AGENCY PAYS TO SQUAT UP HERE 24/7 AND MAKE THIS PLACE LOOK LIKE A LEGITIMATE DEGENERATE CRASH PAD...
...YOU SEE 'EM ANYWHERE AROUND?
WHAT...?
OH MAN.
LET'S GET DOWNSTAIRS.
Y'KNOW, STEPH WASN'T HOME, EITHER.
LOOKED LIKE SHE'D NEVER LIVED THERE AT ALL.
WELL, SHE WAS JUST A MIDDLE-MANAGEMENT PENCIL PUSHER, RIGHT? HADN'T BEEN HERE A YEAR YET.
SHE SEEMED WAY TOO NICE TIME. MAYBE SHE WAS ANOTHER SLEEPER AND DIRECTOR TOSH HAD HER TERMINATED...
PING
"TERMINATED"?
LET'S TRY NOT TO GET PARANOID, OKAY?


YOU WERE SAYING...?
MY GOD... LOOKS LIKE THE ENTIRE BASE HAS BEEN PICKED CLEAN. THEY DON'T LEAVE A COFFEE MUG BEHIND...!
WHAT HAPPENED HERE?!
ONLY ONE WAY TO FIND OUT...


EVERY ROOM'S THE SAME. COMPLETELY EMPTY.
WE WERE JUST HERE ON MONDAY--!
THE SANDS THROUGH THE HOURGLASS SO ARE THE DAYS OF OUR LIVES
WHAT?! TRY TO STAY IN THE GAME, WOULDJA?!
TOSH'S OFFICE. LIKE SHE WAS NEVER HERE.
GROVES' LAB. DOESN'T EVEN SMELL LIKE VAPORUB IN HERE ANYMORE...
THE GEEK SHALL INHERIT THE EARTH
I'M SURE HE'S FAR PROBABLY OFF INVENTING THE NEXT FACEBOOK OR SOMETHING
LOOK... AS SOON AS YOU WANT TO GET YOUR HEAD OUT OF YOUR ASS, LET ME KNOW!
I MEAN, I DON'T KNOW WHAT I'M SUPPOSED TO DO HERE...!
YOU DIDN'T READ YOUR SECRET AGENT HANDBOOK, DIDJA?
WHEN THE SHIT HITS THE FAN, YOU GOTTA BE ABLE TO VACATE AT A MOMENT'S NOTICE. LEAVE NO TRACE BEHIND...
OKAY, FINE. BUT WHAT "SHIT" HIT WHAT "FAN"...?
WHO KNOWS? BUT THIS PLACE IS DEFINITELY A HOT ZONE...
...GODDAMN RADIOACTIVE, KNOW WHAT I'M SAYIN'?
HONESTLY? NOT EXACTLY.
BUT I KNOW ENOUGH TO GET THE HELL OUT OF HERE.
GET SOMEWHERE SAFE...


KNOK KNOK
COMING...
TRYIN' TO KNOCK MY DAMN DOOR DOWN--?
OH, DANIEL...?
JAK!
HEY, AUTUMN --
-- CAN I COME IN...?
S-SURE... IS EVERYTHING ALRIGHT?
ARE YOU SWEATING--?
I-I KNOW WE USUALLY HANG OUT AT MY PLACE, BUT SOMETHING HAPPENED... I...
... I JUST NEED A PLACE TO... I MEAN, IF YOU --
OH, BABY... C'MERE...
CALM DOWN.
JUST CALM DOWN, OKAY...?
SHE'S A KEEPER, THIS ONE.
GREAT ASS, TOO.
WHAT IS THE MATTER WITH YOU?!
WITH ME? NOT A THING, BROTHER.
WE ARE GATHERED HERE TODAY TO GET THROUGH THIS THING CALLED LIFE
DID... DID YOU JUST SAY SOMETHING...?
I'M JUST... GLAD TO SEE YOU, BABY.
BUT, Y'KNOW...
... WE DON'T... HAVE TO TALK AT ALL...

SHE'S GOT MOVES, THAT'S FOR SURE..
?!
...THEN AGAIN, SHE'S GOT PROFESSIONAL TRAINING, DOESN'T SHE...?
AT LEAST YOU'RE NOT PAYING FOR IT ANYMORE...
DAMMIT--!
OH--! WHAT THE HELL, DANIEL...?!
GO AHEAD. TALK YOUR WAY OUTTA THIS ONE...
SORRY. I THOUGHT YOU WERE ABOUT TO --
-- DISMOUNT

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DID SOMETHING JUST--?!
OH.
AUTUMN --
WE'RE BACK ON THE CLOCK, DANNY --
LOCK AND LOAD.

RANGERS! LET'S CLEAN TH S UP QUICK AND --
WHOEVER YOU THINK YOU'RE LOOKING FOR...
...THIS IS WHAT YOU'VE FOUND, ASSHOLE.
WHAT IS IT?!
OPEN FIRE, RANGERS--!

SHEEP TO THE SLAUGHTER
NO SUCH THING AS PROPORTIONAL RESPONSE!
WAIT--

WHAT'RE YOU DOING, KURT--?!
STOP RESISTING AND LET ME DO MY THING!
WEAPONS SET FOR PLASMA CONTAINMENT --
-- ENSNARE THE UNHOLY BEAST!
FACE IT BROTHER - YOU'RE STILL A NOVICE WHEN IT COMES TO CLOSE QUARTER COMBAT!
WHAT--?!
A STATION LIKE THIS I CAN'T CARRY YOUR ASS THIS TIME
JUST SIT BACK AND ENJOY THE RIDE
NO -- STOP IT! WE'RE SUPPOSED TO BE OPERATING IN TANDEM--!
TOO LATE
I'M IN CONTROL RIGHT NOW
AND I SAY ANNIHILATE THESE BASTARDS
NO--!
KRANK

YOU'RE OUT OF YOUR MIND!
KURT--!
-- TOO MUCH BLOOD --
SORRY PAL, THIS FEELS TOO GOOD!
JUST TO LET LOOSE.
THIS IS HOW IT'S SUPPOSED TO BE. QUICK AND EASY!
GODDAMMIT--!
HUUURGGG--!
YOU... CAN'T DO THIS--!
I WON'T... LET YOU --
HEY! WHAT THE HELL ARE YOU DOING--?!

I SAID THAT'S --
-- ENOUGH...!
YOU SONUVA
SO... GODDAMN WEAK...
...WAIT...
...AUTUMN...
IS THAT...
NO.
CONTINUED NEXT ISSUE!

POSTMORTEM

postmortem @ mcfarlane.com
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You're holding *Haunt* #19 in your hands—a continuation of the character and storyline originally laid down by Robert Kirkman, Ryan Ottley, Greg Capullo, Fco Plascencia and myself. After a scheduled fill in on issue six, Greg took over the book exclusively, and Jonathan Glapion came in to ink on top of him. However, that's since changed.

After *Haunt* #18 Greg moved over to DC Comics to draw *Batman*. If you're going to read one book from DC, make it that book. Greg's taken all of the skill he developed on titles like *Spawn*, *Haunt* and *Creech*, and paired it with a talented young writer, Scott Snyder. They'll take you on a heck of a ride in the new *Batman* book.

We also lost our writer and co-creator, Robert Kirkman after issue #18. He became a very busy many with all the success of his hit television series, *The Walking Dead*.

Since Robert and Greg moved on to other projects, what does that mean for *Haunt* going forward? As I've said before, my instincts were not to try to repeat what had already been done. So I wanted to make a serious change. We're still using the same characters, same story, same background, but I wanted to shine a different light on it all.

Let me take a moment to introduce the new heavy hitters on the book. The first is imaginative writer Joe Casey. From the beginning, Joe had great ideas and a fresh new outlook for this book. He knew the new manic, crazy pace of the book was going to be equally tied to whom we chose as an artist. His recommendation, and someone he worked with in the past, was Nathan Fox.

Though most of you may not be too familiar with Nathan's work, he's helping visually create the new world Haunt is in. From looking at the first issue, you can tell it has more of an independent look, a spontaneous art feel. It's definitely a departure from the slow, methodical, hyper-detailed line work, like my artwork.

As I continue to put books out, I'm becoming less enamored with perfectly drawn muscle bound men, and am more concerned about mood, atmosphere, and tone of books. I think Nathan and Joe bring all of this in spades and will continue to do so. The way Nathan lays his pages out with all the blacks, the way he bends the characters around, and even the creepiness of Haunt's face itself are all indicators of what he and Joe trying to do with this book.

Now that you've had an introduction to the new team and our new direction, I want to thank those of you who stuck around for the ride, and welcome those who just jumped on! Tighten your seat belts; we're just getting warmed up!

Also, on the pages that follow are the winners of the Haunt Fan Art Contest we held earlier this year. Nathan, Joe, and I each chose our favorite pieces from the swarms of submissions, and also included the fan favorite from votes on our Facebook page. Congratulations to the winners!

TODD

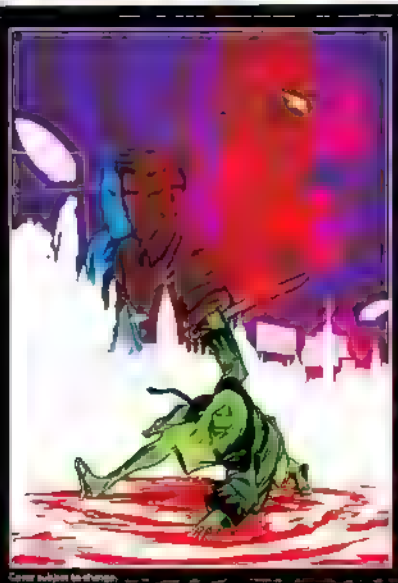
HAUNT FAN ART CONTEST
Nathan Fox:
RYAN QUACKENBUSH

HAUNT FAN ART CONTEST
Joe Casey:
LEONARDO GONZALEZ

HAUNT FAN ART CONTEST
Todd McFarlane:
UWE DE WITT

HAUNT FAN ART CONTEST
Fan Vote Winner:
JOVANOVIC SLOBODAN

Next Issue: HAUNT #20



The past has caught up with Daniel Kilgore... and the ghost of his brother is sitting this one out! Held captive in the hellhole of the Radical City of the Second Church, it will take a mysterious stranger to rescue Daniel... not only from his captors, but from his own nightmares!

NOVEMBER 2011

HEART #1

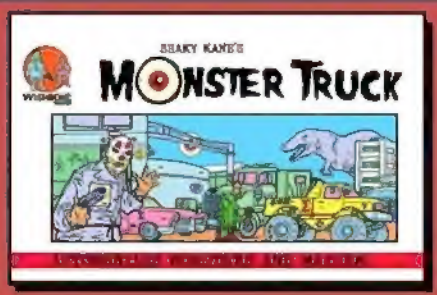
Mixed Martial Arts and comics collide when an office drone named Oren "Rooster" Redmond follows his older brother into the fiercely competitive world of professional MMA. With nothing left to lose, Oren hopes to find his purpose in fighting – but does passion equal proficiency? Does Oren truly have the heart of a champion? Find out in the first chapter of this four-issue series.

MUDMAN #1

A BRAND-NEW SUPERHERO COMIC BY PAUL GRIST! It's the first day back at school for Owen Craig, and it's not going too well. He's been run over, got detention, and his police officer father has been taken prisoner by armed bank robbers. And now his body seems to be turning into mud...

OUR LOVE IS REAL

THE FUTURE IS HERE! Plantsexuals riot in the streets for equal rights. Humans fall in love with dogs. And crystals are more than just jewelry. A chance encounter on the job changes a riot cop's life forever as he finds himself caught in a bizarre love triangle that blurs romance, crime, and lust beyond recognition.



SHAKY KANE'S MONSTER TRUCK

GET YOUR MOTOR ROLLING AND HEAD OUT ALONG COMIC BOOK ROUTE 666! Taking its stylistic cues from the silver age of comics, this graphic road movie by comics legend SHAKY KANE pans out over 50 continuous panels, taking the reader on a hallucinogenic journey into the very hinterland of popular culture. Deluxe, recolored, remastered second printing of the WISHBONE STUDIO cult classic.

CHECKLIST

For the latest Image Comics

- 27 SECOND SET #3 (of 4) ☐
- ARTIFACTS #11 (of 13) ☐
- AVENGELYNE #5 ☐
- BLUE ESTATE #7 ☐
- CARBON GREY ORIGINS #1 (of 2) ☐
- CHEW #22 ☐
- DARKNESS #95 ☐
- ELEPHANTMEN #36 ☐
- GLADSTONES SCHOOL FOR WORLD CONQUERORS #7 ☐
- GRAVEYARD OF EMPIRES #3 ☐
- GREEN WAKE #7 ☐
- HACK SLASH #10 ☐
- THE INFINITE #4 ☐
- INVINCIBLE #84 ☐
- LAST OF THE GREATS #2 ☐
- LI'L DEPRESSED BOY #8 ☐
- MORIARTY #6 ☐
- MORNING GLORIES #14 ☐
- NEAR DEATH #3 ☐
- PIGS #3 ☐
- REED GUNTHER TP VOL 1 ☐
- SAVAGE DRAGON #175 ☐
- SEVERED #4 (of 7) ☐
- SKULLKICKERS TP VOL 2 FIVE FUNERALS & A BUCKET OF BLOOD ☐
- SPAWN #213 ☐
- THE STRANGE TALENT OF LUTHER STRODE #2 (of 6) ☐
- SUPER DINOSAUR TP VOL 1 ☐
- THE WALKING DEAD #91 ☐
- WITCHBLADE #149 ☐
- XENOHOLICS #2 ☐

The Third Degree:
BLAIR BUTLER

IMAGE COMICS' MONTHLY Q&A SESSION

Blair Butler is a writer, producer, and on-air comic book correspondent for G4's *Attack of the Show*. Her first comic book, *Heart*, (with art by the fantastic Kevin Mellon) tells the story of a young cage fighter who is quite good at punching dudes in the face until they go to sleep. The first issue hits store shelves Nov. 2nd. She has also appeared on Comedy Central, E!, MTV, and wrote and directed a ridiculous zombie pilot for VH1, as well as G4's animated "Slasher School" series of animated shorts. You can see her weekly comic book reviews at www.G4tv.com/FreshInk.

What are you working on right now?
Wrapping up *Heart* issue #4 and writing/producing/corresponding for G4's *Attack of the Show*. So it's a good mix of scripting tragic, comic book punching – and scripting "critical commentary" for videos of guys getting tragically punched in the nuts for a TV show. I'm also about to leave for New York Comic Con. I've been to NYCC every year since it launched, but this is the first year I'll be there with a book of my own. So that's a pretty good/slightly scary feeling. Plus, I'll get to see *Heart* artist Kevin Mellon there. It's like we had a crazy comic book baby together – but we've only met in person once.

What's the best part of your job?
Getting to talk comics and MMA on a daily basis. Getting to meet great comic book creators – and great fighters. I'm also blessed to work with some really amazing people behind the scenes at AOTS. Oh, and sometimes we have wild animals on the set. Like a surfing llama. That was a pretty good day.

What's the worst part of your job?
Attack of the Show is live 5 days a week, 50 weeks a year, so there's zero down time. Have you ever seen a hamster running in one of those little plastic wheels? It's like that, but the hamster never gets off the damn wheel. Although instead of a water bottle, the hamster gets a coffee drip. So that helps. I also get to work with a few other incredibly talented writers on Attack, including comic book scribe Gerry Duggan (*Infinite Horizon, Last Christmas*).

How did you first discover comics?
My dad took me to Clint's Comics in Kansas City and let me buy whatever I wanted from the quarter bin. I grew up on old, discounted, dog-eared issues of *She-Hulk, EC Horror Comics*, and *Werewolf by Night*. Then, somehow I persuaded my dad to buy me "*Batman: The Cult*" at age, I dunno, 8 or 9. I'm sure he thought, "Hey, it's Batman, this is fine for a kid" – but at the time was one of the most violent mainstream comics ever released. And, of course, I loved it. Bernie Wrightson drawing an axe murder! In a Batman book! It was insane! So then I hunted down (Wrightson's) stuff on *Cycle of the Werewolf*, and all those Marvel Graphic Novels he did – which eventually lead to the *New Mutants MGN*... Basically, the *New Mutants* were my gateway drug. After the Batman axe murder.

What's the strangest thing a fan has ever said to you?
"You're not as fat as you are on TV."

Who is the biggest influence on your work?
This one is easy. Most influenced by Jason Aaron, Brian Wood, and Ed Brubaker. Most inspired by Gail Simone, Greg Rucka, and Jonathan Hickman.

What is the single work of which you're most proud?
Honestly, *Heart*. It's a story I've been dying to tell – that just happens to be full of fellas beatin' each other up. And the old "Slasher School" animated shorts we did at G4. Naked Werewolf. Need I say more?

Own up to one of your guilty pleasures
Project Runway and *Work of Art* on Bravo. So much drama. So much pretension. Also *Spartacus* on Starz. OH MY GOODNESS THE GRATUITOUS EVERYTHING!

What was the last comic book you bought?
Oh jeez. I mean, I buy boatloads. It'd be too hard to list them all. I buy about 40 bucks of new comics and trades each week. It's like having a crack habit.

Who would play you in a movie about your life?
Shelley Duvall.

Pick three things you couldn't live without
I could live without a lot of stuff. But life wouldn't be much fun without cupcakes, videogames (*Gears, Fallout, Uncharted, C.O.D.*, etc.), and good brunch places. I'm a power-bruncher. Sunday morning is my Friday night.

What's the strangest thing you have in your house?
A huge, Sideshow Collectibles, X-3 Beast maquette statue. Dude looks like a naked, blue werewolf. Also, I'll soon have the last page of *Heart* issue #1 framed and hanging on my wall – if you've seen it, you'd know why it's a... uh... "conversation piece."

What music are you listening to these days?
An odd mix. Some really good stuff for *Heart* though – if you read the book, the fighters' entrance music is big part of it. So songs like *Hometown Hero* by Big K.R.I.T. with Yelawolf, *Beautiful Losers* by Lupe Fiasco, and *Reach for the Sky* by Social Distortion.

What is your favorite film of all time?
Toss up between *Blade Runner* (Director's cut) and *Annie Hall*.

When was the last time you were truly frightened?
When I went skydiving. My hand was shaking so badly when I signed the release form – the one where you basically say, "I'm not gonna sue if I pancake to the earth and die," – that I could barely write my name. But I did it. And it was amazing-* (*-ly scary).

What would you like to see happen in comics in the next 12 months?
Totally selfish answer: I'd like to put more comics out into the world. I love this.

What the world needs now is...
To calm down. Everybody calm down.

the image word

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Question of the Month

what's your favorite tool of the trade?

"The internet. I live in Ontario, my artist in New York, colorist in Illinois, letterer in Michigan and publisher in California, but it all works thanks to web-tastic goodness."
Jim Zubkavich
SKULLKICKERS

"The pencil. Ever since my chubby toddler hands were able to grasp one, it's the one tool I've used consistently to this day."
Joshua Luna
WHISPERS

"My Wacom Cintiq tablet."
Joe Eisma
MORNING GLORIES

"My favorite tool for creating comics is definitely a program called Scrivener. It lets you write visually, so that I can see the pages as separate units that can be moved around. Perfect for outlining and story arc planning, and simple to use. Couldn't live without it!"
Joshua Hale Fialkov
LAST OF THE GREATS

"The most useful tool for any comic book creator is nagging, debilitating envy."
Tim Seeley
HACK/SLASH, BLOODSTRIKE

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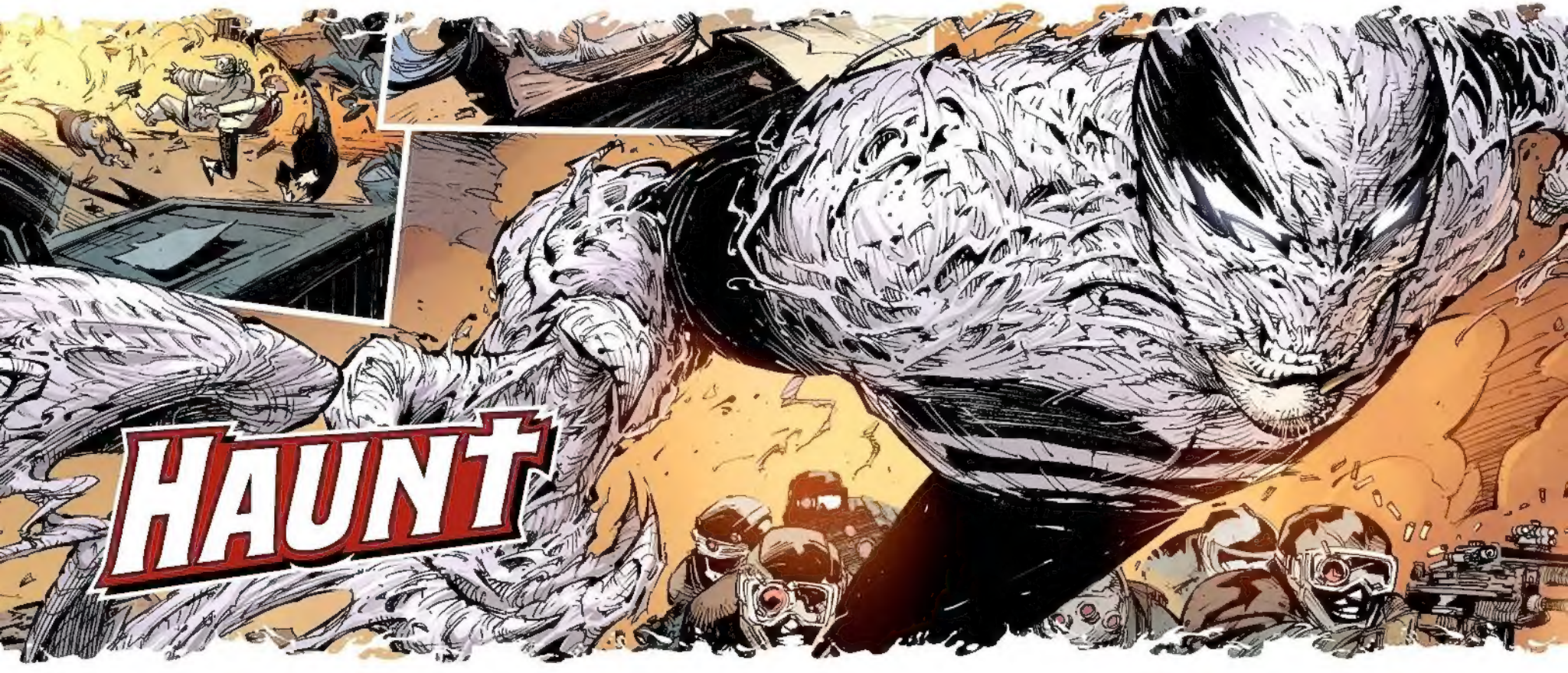
KIRKMAN CAPULLO GLAPION McFARLANE



ACTION! INTRIGUE! COLLECTED IN TPB VOLUME 2!

Unsaintly priest Daniel Kilgore is dragged into a life of murder and espionage ... by the ghost of his estranged brother, Kurt. A surprise fusing of Kurt's ghost with Daniel's body creates a chain reaction, turning the brothers into the character Haunt. Now fully trained, Daniel begins a new life as secret agent Haunt, and must discover the truth behind his brother's murder. Dark secrets surface and pieces are put into play as Daniel enters this deadly game of cat and mouse.

Featuring an all-star creative cast consisting of writer/co-creator Robert Kirkman (*Walking Dead, Invincible*), penciller Greg Capullo (*Spawn, The Creech*), inker/co-creator Todd McFarlane (*Spawn*), inker Jonathan Glapion (*Batman, Final Crisis*), and colorist Fco Plascencia (*Invincible, Spawn*). This assemblage of top-notch talent breathes life into one of Image Comics' most popular new comic series – and leaves you wanting more.

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HAUNT VOL. 2
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